



IJITCE

ISSN 2347- 3657

International Journal of Information Technology & Computer Engineering

www.ijitce.com



Email : ijitce.editor@gmail.com or editor@ijitce.com

HIGH EFFICIENCY CONDITIONAL PULSED FLIP FLOP FOR H

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Abstract

The electronics industry of today has made low power a key component. Due to the need for low power, power dissipation has undergone tremendous development and is now just as important as performance and compactness. This Low Power Pulse Triggered Flip Flop is offered to compare various methods and procedures for designing low power circuits and systems. The pulse triggered FF (P-FF) is a single-latch structure that is more popular in high-speed applications than the classic transmission gate (TG) and master-slave based FFs. Flip-flops and latches are the most important design elements, both from a delay and energy perspective. For most applications in many electronics designs, low power consumption is a fundamental need. The greatest improvement in energy efficiency

Introduction

Flip-flops (FFs) are the basic data storage elements used extensively in all kinds of digital designs. Particularly, digital designs nowadays often use intensive pipelining techniques and built many FF-rich modules such as register file, shift register, and first in first out. Traditionally, the demand for high performance was accessed by increasing clock frequencies with the help of technology scaling. It is also estimated that the power consumption of the clock system, which consists of clock distribution networks and storage elements, is nearly 50% of the total system power. FFs, thus, consumes a significant portion of the chip area and power consumption to the overall system design. Pulse-triggered FF (P-FF), having a singlelatch structure,

is more popular than the conventional transmission gate (TG) and master-slave based FFs in high-speed applications. Along with its speed advantage and simple circuitry P-FF helps to minimize the power consumption of the clock tree system. A Pulse triggered flip-flop consists of a pulse generator for generating strobe signals and a latch for data storage. P-FFs also allow time borrowing across clock cycle boundaries and feature a zero or even negative setup time. To obtain the balanced performance among power, area and delay, design space exploration is also a widely used technique. In design practices, one pulse generation circuitry can be shared among FFs within the same register in explicit pulse

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generation. This gives the explicit type designs advantages in both circuit complexity and power consumption. In this paper, we will therefore focus on the explicit type designs only. To provide a comparison, some existing P-FF designs are reviewed rest. Fig. (a) Shows a classic

explicit P-FF design, named data-close to output. It contains a NAND-logic-based pulse generator and a semi dynamic true-singlephase-clock (TSPC) structured latch design. In this P-FF design, inverters I3 and I4 are used to latch data, and inverters I1 and I2 are used to hold the internal node X. The pulse width is determined by the delay of three inverters.

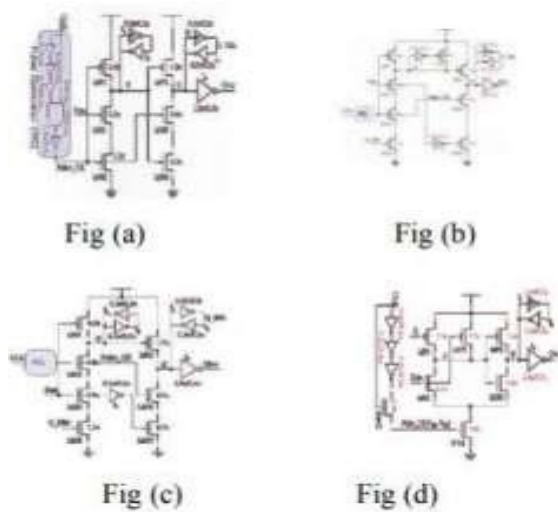


Figure 1: (a) ep-DCO (b) CDFD (c) Static CDFD (d) MHLFF

To overcome this problem, many remedial measures such as conditional capture, conditional recharge, conditional discharge, and conditional pulse enhancement scheme have been proposed. Fig. (b) shows a conditional discharged (CD) technique. An extra nomos transistor MN3 controlled by the output signal Q_{fdbk} is employed so that no discharge occurs if the input data remains "1." In addition, the keeper logic for the internal node X is simple ed and consists of an inverter plus a pull-up pumas' transistor only. The clock-gating in the conditional capture technique results in redundant power consumed by the gate controlling the de- livery of the delayed clock to the flip-flop

Conditional discharge flip-flop

The flip-flop architecture into two categories i.e., conditional pre-charge and conditional capture technologies. This classification is based on how to prevent or reduces the redundant internal switching activities. Fig. 2 shows the conditional discharge technique, is proposed for both implicit type and

explicit type pulsetriggered flipflops without the problems associated with the conditional capture technique. In this technique, the extra switching activity is reduced by controlling the discharging path when the input is stable HIGH and, therefore, the name given Conditional Discharge Technique. Therefore, the conditional discharge is introduced to eliminate the switching activity at the internal nodes of flip flop

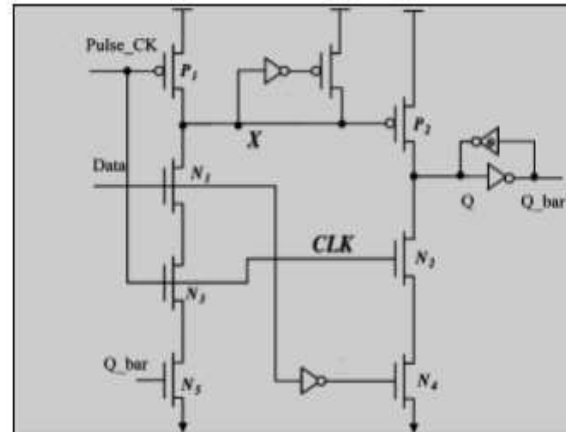


Figure 2: Conditional Discharge-Flipflop

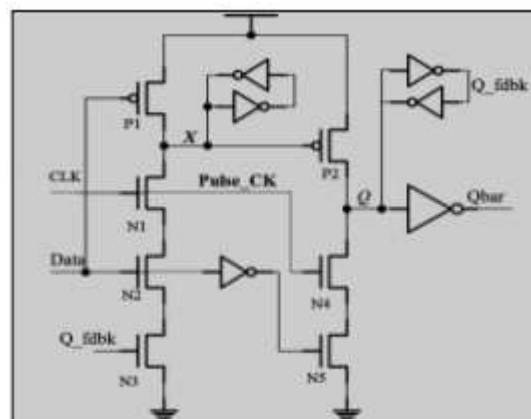


Figure 3: Static Conditional Discharged Flip-flop

Fig.3. shows the Static conditional discharge Flip-flop design. This structure differs from the CDFD design by using the static latch structure. So, the node X is not needed to be recharged periodically. This design exhibits longer D-to-Q delay than CDFD technique. Both the techniques face a worst-case delay. This can be overcome by powerful pull-down circuitry which consumes more power

Conventional Explicit Type P-FF Design

PF-FFs, in terms of pulse generation, can be classified as an implicit or an explicit type. In an implicit type PFF, the pulse generator is part of the latch design and no explicit pulse signals are generated. In an explicit type P-FF, the pulse

generator and the latch are separate. Without generating pulse signals explicitly, implicit type PFFs is in general more power-economical. However, they suffer from a longer discharging path, which leads to inferior timing characteristics. Explicit pulse generation, on the contrary, incurs more power consumption but the logic separation from the latch design gives the FF design a unique speed advantage. Its power consumption and the circuit complexity can be effectively reduced if one pulse generator is sharing a group of FFs (e.g., an n-bit register). In this brief, we will thus focus on the explicit type PFF designs only. To provide a comparison, some existing P-FF designs are reviewed first

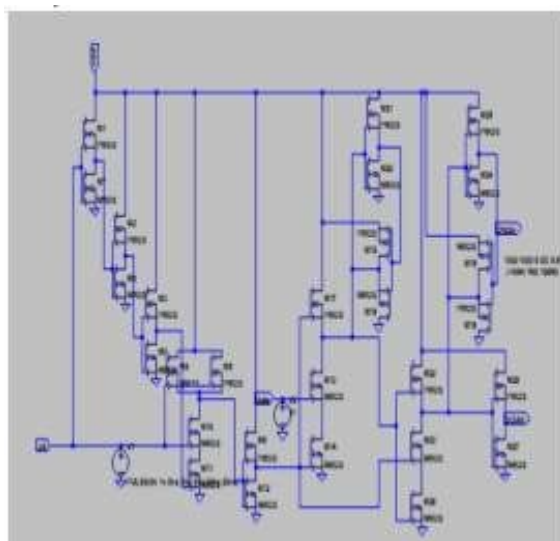


Figure 4: Conventional Explicit Type PFF Designs

STATIC-CDFF

Above figure shows a similar P-FF design (SCDFF) using a static conditional discharge technique. It differs from the CDFF design in using a static latch structure. Node X is thus exempted from periodical recharges. It exhibits a longer data-to-Q (D-to-Q) delay than the CDFF design. Both designs face a worst-case delay caused by a discharging path consisting of three stacked transistors, i.e., MN1–MN3. To overcome this delay for better speed performance, a powerful pulldown circuitry is needed, which causes extra layout area and power consumption.

RESEARCH DESIGN

Recalling the four circuits reviewed in Section II, they all encounter the same worst-case timing occurring at 0 to 1 data transition. Referring to Fig. 5, the proposed design adopts a signal feedthrough technique to improve this delay. Similar to the SCDFF design, the proposed design also employs a

static latch structure and a conditional discharge scheme to avoid superfluous switching at an internal node. However, there are three major differences that lead to a unique TSPC latch structure and make the proposed design distinct from the previous one. First, a weak pull-up pumas' transistor MP1 with gate connected to the ground is used in the first stage of the TSPC latch. This gives rise to a pseudo-nomos logic style design, and the charge keeper circuit for the internal node X can be saved. In addition to the circuit simplicity, this approach also reduces the load capacitance of node X. Second, a pass transistor Manx controlled by the pulse clock is included so that input data can drive node Q of the latch directly (the signal feed-through scheme). Along with the pull-up transistor MP2 at the second stage inverter of the TSPC latch, this extra passage facilitates auxiliary signal driving from the input source to node Q. The node level can thus be quickly pulled up to shorten the data transition delay. Third, the pull-down network of the second stage inverter is completely removed.

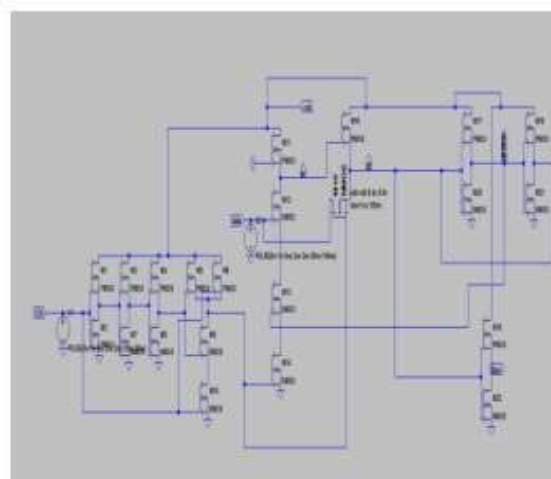


Figure 5: Schematic of Proposed PulseTriggered Flip-Flop

COMPARISON OF VARIOUS FF DESIGNS

Performance of FF Designs design does not use the least number of transistors; it has the smallest layout area. This is mainly attributed to the signal feed-through scheme, which largely reduces the transistor sizes on the discharging path. In terms of power behaviour, the proposed design is the most efficient in five out of the six test patterns. The savings vary in different combinations of test pattern and FF design. For example, if a 25% data switching test pattern is used, the proposed design is more power economical than all except the ACFF design. Its power saving against ep-DCO, CDFF, SCDFF and MHLFF are 22.7%, 6.9%, 8.1% and 8.3% respectively. The ep-DCO design

SIMULATION RESULTS

Figure 8: Static-CDF simulation results

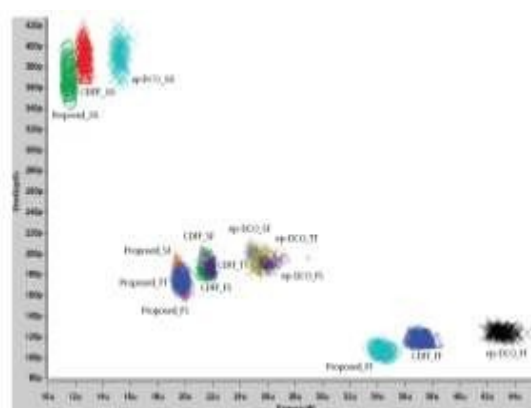


Figure 6: Monte Carlo simulation results

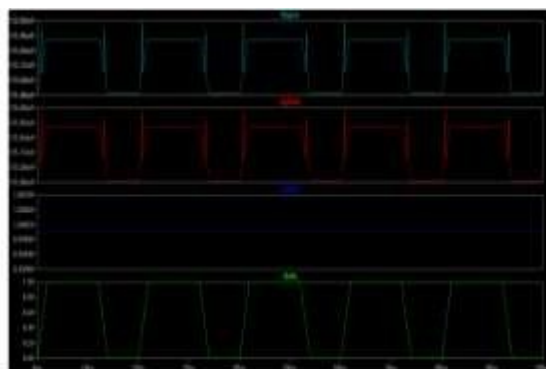


Figure 7: EP-FF simulation results

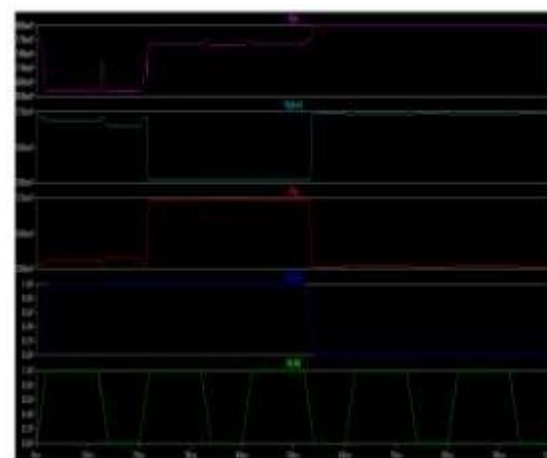


Figure 9: Proposed PFF Design Simulation Results

CONCLUSION

In this paper, the comparisons of various low power pulse triggered flip design is analysed with several parameters like power, Layout, transistor count and delay. The Explicit Pulse Double Edge triggered Flip Flop (ep-DETFF) has limitations of high transistor count and occupies large area. The ep-DETFF has 2.27 μ W power differences when comparing it with Adaptive Coupling Configured Flip Flop. Supply voltage is mainly dependent on low power dissipation in future p-FF design by employing a modified latch structure. The design was intelligently achieved by employing a simple pass transistor. Extensive simulations were conducted, and the results did support the claims of the proposed design in various performance aspects

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